MPTC CONCEALED CARRY / BACK UP GUN QUALIFICATION COURSE

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PURPOSE: The purpose of this course of fire is to evaluate the officer's ability to operate a concealed carry or back up handgun and to serve as a qualification course of fire.

GOALS & OBJECTIVES:

- Discreetly draw from the holster under stress, i.e. Ankle, Pocket, or Vest.
- All presentations will be done from concealment
- Demonstrate proper reloading techniques.
- Realize the effective range of your gun.
- Utilize cover & concealment.
- Defend his/her person while effectively stopping the attacker.
- "Shot to Stop" under stress.

<u>COURSE OF FIRE:</u> The course of fire is fifty rounds (50) timed .Distance is 7, 5, 3, 1 yard and contact distance. On all stages shooters must use verbalization; the following commands are suggested: "Police, Don't Move!", "Drop the Weapon", "Don't Make Me Shoot You". **All presentations will be done from concealment.**

Shooters are expected to scan for additional threats prior to recovering the weapon back to the holster for the next shooting phase. It is understood that certain types of concealment options especially those affording "deep concealment" that are likely to be used in this course may make smooth one handed reholstering impossible. For that reason reholstering will not be a testable evolution however shooters will be required to reholster safely.

SCORING:

Qualification Score is 80% (40 hits) minimum for in-service and 94% (47 hits) minimum for Instructors. Score as a Pass/Fail.

MPTC 100% round accountability policy must be maintained on all stages. Each stage will be scored after completion of the stage, if the shooter fails that stage he/she will have to reshoot that stage. Targets will be marked or replaced.

Minimum scoring for qualification is 80% for in service/ 94% for Instructors. No written examination is required or should be given.

EQUIPMENT: Boots or sneakers; BDU style pants; Appropriate shirt; Eye and ear protection; Body Armor; Duty Belt w/ Departmental issued equipment (as applicable); Keepers; Concealment holster; 50 rounds ammunition.

STAGES OF FIRE:

7 yards 5 rounds (x2) 15 seconds

This stage will be shot in two phases from behind cover (if available). Shooters will load 5 rounds and have 5 rounds in a spare magazine or speed loader/speed strip. On the command to fire; the shooter, will drop to a knee and draw from the holster and fire 5 rounds, two hands strong hold from strong side of cover. Reload, scan and recover to standing position at the "low ready" position. On the next command to fire; the shooter will drop to a knee and draw from the holster and fire 5 rounds, two hands strong hold **from the support side of cover**. Scan, reload and recover to holster. Shooters using revolvers are given 3 additional seconds to reload. **Total time on each phase is 15 seconds.**

5 yards 5 rounds (x2) 10 seconds

This stage will be shot in two phases. Shooter will start from the 3 yard line. On the command of threat, the shooter will move back to cover on the 5 yard line, drop to a knee and draw and fire 5 rounds, strong hand only, reload, scan, and recover to holster. This phase is repeated once more. Shooters using revolvers are given 3 additional seconds to reload. **Total time on each phase is 10 seconds.**

5 yards 5 rounds (x2) 5 seconds

This stage begins with the shooter facing away from the threat (target). On the command to fire, the shooter will pivot to address the threat, draw from concealment and fire 5 rounds in 5 seconds. Reload immediately. Scan for additional threats. On the second command to fire, shooter will fire 5 additional rounds at their target.

3 yards 5 rounds (x2) 10 seconds

On the command of deadly threat, the shooter will draw and fire 5 rounds with dominant hand only. Reload, scan and recover to the low ready / gun ready position. On command the shooter will transition their weapon to their support hand. On the next deadly threat command, fire 5 rounds (support hand only). Scan and recover back to holster. **Total time on each phase is 10 seconds.**

1 Yard 5 rounds 4 seconds

This stage will simulate a close in immediate threat. Shooters start with weapon holstered. On the command to fire they will perform a defensive tactic / distraction technique, step back while drawing their weapon and fire 2 rounds strong hand hold only. Scan, cover the threat and reload if necessary. One the next command to fire, the shooter will fire a failure drill (3 rounds) using the same procedure. Total time on each phase is 4 seconds. Reloading will not be included in the timing for shooter's safety.

SCORE TARGET NOW AND REPLACE NEXT STAGE IS CONTACT DISTNACE

Contact Distance 5 rounds UNTIMED

Shooters will start from an interview stance. On the command to fire, the shooter will take one step in the direction given by the instructor, either left, right or to the rear, draw and fire 3 rounds, scan and recover back to the holster. Repeat a second time with 2 rounds fired.

<u>Notes</u>

The re-holstering of the firearm after each phase is not to be part of the allotted time given to complete the phase of fire.